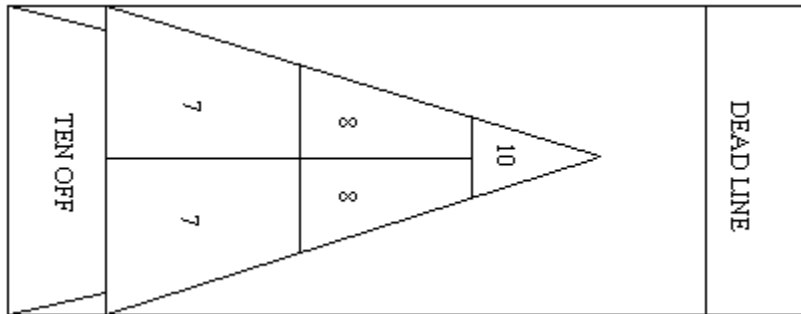


# NATIONAL ASSOCIATION SHUFFLEBOARD



1. Either 2 or 4 players may play. If 4 players, (two to a team) partners station themselves at the opposite ends of the table and remain in such position for the duration of the game. Team members and colour of rocks are selected as in curling. Players throw alternate rocks until all 8 have been thrown to complete the frame. The winner of each frame plays first in the next frame. In a tied or non-scoring frame, order of play shall be reversed in the following frame.
2. The rock may be delivered from any point across the width of the playing surface. In addition to draw shots, the rules allow the take-out or raise of any rock. To remain in play a rock must pass completely over the further Dead Line. A dead rock must be removed before play continues. Play continues regardless of the number of frames until a team or player has obtained the game winning number of points.

## Scoring

1. All rocks within the scoring diagram are counted after all 8 rocks have been thrown. A rock scores the value in the area in which it rests – 7, 8, 10 or 10 off. Rocks touching a division line do not score.
2. Game is considered on 50, 75, or 100 points basis. If both sides arrive at the game total points in the same frame, the side having the highest score wins. In case of a tie, each side shoots one rock from each end, and the highest score wins. In this tie play-off, the first player's rock must be removed and scored before the second one shoots.

## Bank Shuffleboard:

On a table equipped with a bank attachment, the games can be played either 'straight' or as in 'bank-board'. If bank-board is being played, the player must bank off either one side or the other on every shot. If he fails to hit one of the banks, his rock is dead and is removed from the playing surface. All other rules and scoring remain the same as above.