

How to play bocce

The object of bocce is to get as many bocci closer to the pallino than your opponents' closest bocce. The game combines elements of bowling, horseshoes and shuffleboard. Here are some of the basics:

QUICK GUIDE



PLAYING THE GAME



After a coin toss, **Team 1** throws the pallino and then rolls its first bocce as close to the pallino as possible.



Team 2 then tries to roll a bocce closer to the pallino than **Team 1**.

Team 2 continues rolling until it is closer.



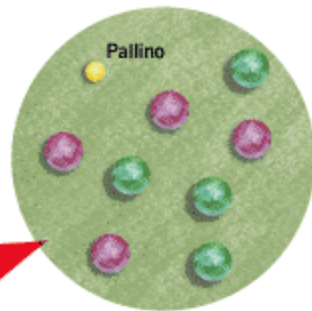
If **Team 2** uses all four bocci and fails to get closer to the pallino than **Team 1**'s starting bocce, **Team 1** rolls each of its remaining bocci, trying to place them closer than **Team 2**'s closest bocce.



However, if **Team 2** succeeds in placing one of its bocci closer to the pallino, **Team 1** must then roll again to attempt to get closer.

HOW TO SCORE

- Only one team is awarded points in a frame for each bocce closer to the pallino than the opponents' closest bocce.
- A team can score up to four points per frame.
- If the closest bocce of each team is equal in distance from the pallino, no points are awarded.
- The team that scores in a frame starts the next frame by throwing out the pallino and playing its first bocce.
- The first team to 16 points wins.*



EXAMPLE

Team 1 started the frame and scored two points after **Team 2** failed to get a bocce closer to the pallino. **Team 1** is ahead 2-0 and will throw out the pallino to start the next frame.

STRATEGY

Players can roll the bocce to knock the opponent's ball away from the pallino.

STRATEGY

Players can knock the pallino toward their own team's bocci.



PLAYING SURFACE

Bocce is played on a reasonably flat and level playing surface.

TEAMS

Each team can have one, two, or four players.

* Scoring rules vary. At Milo's, the first team to 12 points or the point leader after 12 giri (or frames), is the winner.